

# Castle Panic™

**Defend the castle.  
Survive the panic.  
Become the Master Slayer!**

**Available Now!**

## Features:

Cooperative gameplay appeals to casual gamers, families, couples and those looking for a less competitive experience.

The game provides 3 ways to play:

- Standard: Co-op with one winner
- Co-op: All players vs. the game
- Overlord: Many players vs. one player

May also be played as a solitaire game.

Rule variations allow players to customize game difficulty.

Random Monster draw creates high replay value.

A perfect addition to any gamer's collection and a great way to introduce non-gamers to the hobby.

Castle Panic is a cooperative, light strategy game for 1 to 6 players ages 10 and up.

Players must work together to defend their castle, in the center of the board, from monsters that attack out of the forest, at the edges of the board. Players trade cards, hit and slay monsters, and plan strategies together to keep their castle towers intact. The players either win or lose together, but only the player with the most victory points is declared the Master Slayer. Players must balance the survival of the group with their own desire to win.

## Game Includes:

- Gameboard
- Rulebook
- 49 Castle Cards
- 49 Monster Tokens
- 6 Walls
- 6 Towers
- 1 Tar Token
- 2 Fortify Tokens
- 5 Order of Play Cards
- 12 Plastic Stands
- 1 Die



MSRP: \$35.00

Stock Number: 1001

Designer: Justin De Witt

Box Size: 10.5" x 10.5" x 2.5"

6 games/carton

Standard Manufacturer Code: FSD

Distributed by Alliance Game Distributors, Inc.



1-6



10+



1 hour

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